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# Upgrading the ePSX

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Additional sections:

***[Upgrade ePSX Application - Single System](#)***

***[Upgrade ePSX Application - HA Pair](#)***

The ePSX LSWU process is similar to the SBC LSWU process, where you first upgrade the standby server, and then the active server.

Keep the following in mind while performing an ePSX upgrade:

- The SBC and ePSX applications are upgraded independently. There is no particular sequence followed when upgrading SBC and ePSX applications.
- The SBC application must be up and running while upgrading the ePSX application.
- The ePSX database must be backed up before the upgrade process starts. Refer to [ePSX Database Backup](#) for more information. If there is any issue with the ePSX upgrade that causes a re-installation then the backup file is used to restore the system. Refer to [ePSX Database Restore](#) for more information.
- Only Live Software Upgrade (LSWU) of ePSX is possible.
- Once you upgrade the Active server, it automatically restarts and causes a switchover. The server being upgraded comes back up and completes the upgrade.
- The Upgrade procedure is same for both ePSX standalone and ePSX Replica.
- The ePSX Install and Upgrade is supported only on SBC platforms with a minimum 24GB of memory.



## **ePSX Upgrade Notes:**

An ePSX upgrade from version 09.03.xxR000 or later to version 10.00.02R000 involves:

- ePSX Agent Upgrade: **Not Required**
- OS Upgrade: **Required**
- ePSX Upgrade: **Required**

An ePSX upgrade from prior to version 09.03.xxR000 to version 10.00.02R000 involves:

- ePSX Agent Upgrade: **Required**
- OS Upgrade: **Required**
- ePSX Upgrade: **Required**



This section is not applicable for SBC Software Edition (SWe).

